

## Role Profile

<b>Job Title:</b>	Senior Paint and Roto Artist
<b>Department:</b>	CGI/VFX Department - Aztec West Studio
<b>Contract:</b>	Project-based
<b>Pillar:</b>	Production

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### Function of the department/section & main purpose of the role:

An exciting opportunity to join the VFX Team on a stop-frame animated series. (19 x 7-minute episodes). The Senior Paint and Roto Artist will specialise in the clean-up of puppets, sets, roto work and puppet de-rig.

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### Duties & Responsibilities

*This is a summary of main tasks and responsibilities and is not intended to be exhaustive.*

- To provide clean-up on puppets and plates, particularly on more complex shots.
  - To de Rig stop-frame elements using provided clean plates.
  - To roto stop-frame elements (puppets and sets) where necessary.
  - To work closely with the VFX supervisor to advise on the most efficient approach to cleanup, whether procedural or using hand-painted methods.
  - To have excellent problem-solving skills & be able to quickly work out the fastest, most cost-effective method of clean up.
  - To develop and maintain a professional level of skills.
  - To observe the Health and Safety at Work Act.
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### Person Specification:

- Proven experience in cleanup and roto for VFX.
- Excellent ability with Nuke
- A technical person with experience of using Nuke X's CopyCat tools
- Ability with Photoshop (other Adobe products also desirable)
- Shotgrid experience
- To provide 2d artwork when required
- To be interested in understanding the stop-frame and CG process
- An artistic eye is essential
- Good communication skills
- Demonstrates positive attitude to work and strives to reach the highest standards
- Takes responsibility for work and shows attention to detail
- Keen to develop new skills
- Highly self-motivated
- Team player

- Has the ability to be directed
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**Responsible to:** VFX Supervisor

**Specific Functional Contacts:** CGI dept, VFX dept, Producers, Directors, Production Manager